



POINTS DE VIE

NOM:

BX FEUILLE de PERSONNAGE

PV ACTUEL

DV

CLASSE:

DESCRIPTION + NOTES



MAX NIVEAU

ALIGNEMENT

XP



DÉPLACEMENT

CARACS

EQUIPEMENT • ARMURE

Multiple horizontal lines for equipment and armor notes.

FOR
INT
SAG
CON
DEX
CHA

VALEUR MOD

Vertical grid for ability scores with boxes for values and circles for modifiers.

SAUVEGARDES

Vertical list of save types: SOUFFLES, POISON/MORT, PARALYSIE, BAGUETTES, SORTS.

RICHESSSE

Fields for wealth: PO, PA, PC, PP, PE.

SORTS • PARCHEMINS MAGIQUES

NIVEAU • NOM • EFFET

Vertical list of spells with circles for tracking levels.

ARMES

Form for listing weapons.

DÉGÂTS

Grid for damage tracking.

MOD MÊLÉE (FOR.) TOUCHER CA MOD PROJ. (DEX)

NOTES COMBAT

Combat table with columns for initiative (9-1) and damage (-1, -2).

